



MENTONE GOLF CLUB

YELLOW BALL DAY INSTRUCTIONS

Played as normal individual Stableford on Miscore and team Stableford on a card using the Yellow Ball scores.

The lowest handicap player is the Captain of the team and marks the Yellow Ball team score card.

Each player scores their own individual stableford score card or Miscore.

The team Captain is given 2 Yellow Balls. The Captain nominates which holes each player will use the Yellow Ball, prior to the start of each hole. The players should choose the holes for Yellow Ball that they normally score well on. If a player gets 3 shots on a hole, they could consider choosing that hole.

Each member of the team of 4 plays 4 holes with the Yellow Ball. The remaining 2 holes can be played by any member of the team. It's the Yellow Ball score per hole that is recorded on the "team" scorecard by the Captain, along with the initials of the player who used the yellow ball on each hole.

If a team only has 3 players they still play 4 holes each and the dummy 4th player scores 2 points on the 4 holes nominated to the dummy. The team Captain should nominate the 4 dummy holes at the beginning of the game and record 2 points for those 4 holes on the Yellow Ball team card. It makes sense for the 4 hardest holes to be given to the dummy player.

If BOTH Yellow Balls are lost the team will be disqualified, but the individual stableford score cards are counted.

In the event of a TIE a countback will decide the winning team.

Please return the Yellow Balls to the Captain.